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To serve the University as a Fine Arts Core requirement:equirement

arts, arrived at through rigorous training, uniquely nurtures creativity and innovation. Anchored in experimentation and creative problem-solving, the arts challenge students to make connections across traditional disciplinary boundaries.

Three credits of coursework in art history, studio art, film, music or theater are required and will address some combination of the following criteria: students will acquire a greater understanding of the technical skills required to create works of art; students will gain knowledge of the aesthetic questions raised by works of art; and students will understand the historical contexts in which such works were created. As a result, students will be able to engage meaningfully with art through creative work and/or to articulate their understanding of art in oral and written expression.

b. Departmental goals for Theatre Core courses:

- i. To inform students about the value and nature of theatre in and of itself in the hope that they will be able to enjoy theatre in the future; it is also to encourage them as playgoers and future supporters of the arts in general.
- ii. To learn to approach variety of types of plays from a theatre perspective analytically, introduce students to the fundamentals of theatre practice, all with an eye toward providing a foundation upon which more advanced theatre classes can be built.
- iii. To build an audience for our own Theatre Department productions via Intro student attendance at our productions.
- iv. To encourage non-theatre students to take additional theatre courses here, perhaps even consider pursuing theatre as a major or minor.

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These Core Theatre Department outcomes are not published but the overall learning outcomes are published at <https://www.bc.edu/bc-web/schools/mcas/departments/theatre/about/learning-outcomes.html>



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